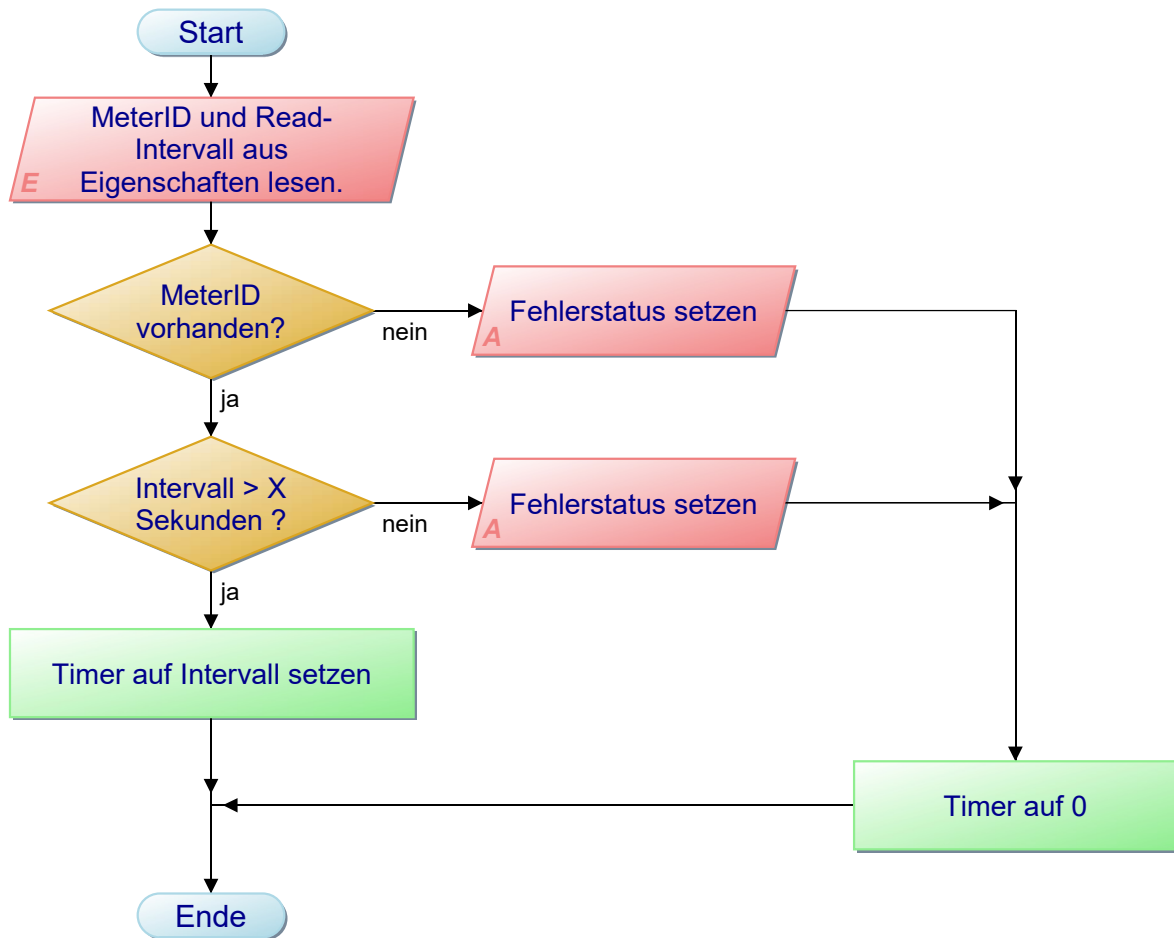


# Applychanges



## Timer

